

Paul Booth, Ph.D.
College of Communication
DePaul University
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EMPLOYMENT HISTORY

- 2014-present Associate Professor in Media and Cinema Studies/Communication Studies (tenure granted 2015)
DePaul University
College of Communication
Program Committee with American Studies program
- 2009-2014 Assistant Professor in Media and Cinema Studies/Communication Studies
DePaul University
College of Communication
Affiliated with American Studies program

EDUCATION

- Ph.D. Rensselaer Polytechnic Institute, Department of Language, Literature and Communication
2009 Major Area: Communication and Rhetoric
Area of Concentration: New Media Studies
- M.A. Northern Illinois University, Department of Communication
2005 Major Area: Media Studies/Communication
- B.A. University of Illinois at Urbana-Champaign, College of Liberal Arts and Sciences
2003 Major Area: English Literature
Minor Area: Cinema Studies

COURSES TAUGHT

DePaul University

- MCS 550 Fandom and Active Audiences (new course, multiple sections)
Graduate-level class; emphasis on the historical development of fan studies and the evolution of audience analysis; media analysis and creative projects assigned
- CMNS 545
/MCS 520 Communication and Technology (new course, multiple sections)
Graduate-level class; emphasis on 21st century digital technology; examination of technological determinism and social constructivism; flipped classroom engagement
- MCS 530 New Media and Culture (new course, multiple sections)
Graduate-level class; emphasis on cultural impact of new media and technology; examination of identity, community, gender, globalization, politics; reality

- MCS 520 Special Topic: Alternate Reality Gaming (new course)
Graduate-level class; emphasis on game theory and complexity within contemporary media culture; game analysis and creative projects assigned
- MCS 520 Special Topic: Complex Narratives (new course)
Graduate-level class; emphasis on narrative theory and complexity within contemporary narrative structures across media; media analysis and creative projects assigned
- MCS 520 Special Topics: Fandom and Active Audiences (new course)
Graduate-level class; emphasis on the historical development of fan studies and the evolution of audience analysis; media analysis and creative projects assigned
- MCS 592 Independent Study (Multiple sections)
Graduate-level class; individualized syllabus and assignments; Topics: Graphic Novels and Gender; Hollywood Film and Video Games
- CMN 396 Capstone (multiple sections)
Upper-level class; final course for College of Communication students; focus on projects, job preparation, and liberal arts
- CMNS 366 /MCS 366 Communication, Technology and Society (new course, multiple sections)
Upper-level class; emphasis on 21st century digital technology; examination of technological determinism and social constructivism
- MCS 361 Fandom and Participatory Culture (new course, multiple sections)
Upper-level class; emphasis on fan studies and the evolution of audience analysis; media analysis and creative projects assigned
- MCS 353/520 /ENG 386 Special Topics in Media: Monsters in Popular Culture (new course, multiple sections)
Mixed Graduate/Undergraduate course; emphasis on the cultural ramifications of monsters like vampires and devils; media analysis and creative projects assigned
- MCS 352/AMS 395 Special Topics in New Media: Digital Culture and New Media (new course)
Upper-level class; emphasis on cultural impact of new media and technology; examination of identity, community, gender, globalization, politics; reality
- MCS 352 Special Topics in New Media: Transmedia Culture (new course)
Upper-level class; examination of the history of transmedia narratives; includes media project and use of Chicago museums as inspiration
- MCS 352 Special Topics in New Media: Games and Communities (new course, multiple sections)
Upper-level class; examination of the history of "play," gaming, and 21st century ARGs
- MCS 352 Special Topics in New Media: Participatory Fandom and Popular Culture (new course)
Upper-level class; emphasis on fan studies and the evolution of audience analysis; media analysis and creative projects assigned
- MCS 351/520 /AMS 395 Special Topics in Television: Writing Television Criticism (new course)
Mixed Graduate/Undergraduate course; emphasis on different forms of television criticism; discussion of historical trajectory of TV

- MCS 351/520 Special Topics in Television: Time Travel on Television (multiple sections)
/ENG 386 *Mixed Graduate/Undergraduate course; emphasis on time travel stories as a way to examine narrative and genre in science fiction*
- MCS 351 Special Topics in Television: Long Form Narrative (new course)
Upper-level class; emphasis on serialized storytelling; examination from the oral traditional to contemporary television and video game studies
- MCS 349 Special Topics in Film: Science Fiction On Screen (new course)
Upper-level class; emphasis on science fiction as metaphor for contemporary life; historical overview with reference to the era in which the film was made
- MCS 271 Media and Cultural Studies (multiple sections)
Required course for MCS majors; introduction to cultural studies including race, class, gender, Marxism, sexuality, ideology, audience studies and digital culture
- LSP 112 Focal Point Seminar: The Fifty Year History of Doctor Who: Fandom and Production
University-required class for freshman that focuses on multiple methodologies; emphasis in this section on media studies, philosophy, and critical/cultural studies. Study abroad portion
- LSP 110 Discover Chicago: Chicago in/on Film; Media in Chicago (multiple sections)
University-required class for incoming freshman only that focuses on the city of Chicago in various aspects; emphasis in this section on media use in Chicago.
- CMN 102 Introduction to Mass Communication (multiple sections; in-class and online)*
/ART179 *Introductory-level class; emphasis on the impact of mass media on communication; historical survey of media technology; special emphasis on digital technology and 21st century media. *Online portion won a Quality Matters Star Award*

Rensselaer Polytechnic Institute

- Comm 4964 Digital Culture (Co-taught with June Deery)
Upper-level class; emphasis on the impact of digital technology on contemporary life; cultural studies methodology
- Litr 2420 The Art of the Film
Introductory class; emphasis on film criticism, theory and practice; cultural impact of film and digital technology

Northern Illinois University

- Coms 100 Fundamentals of Oral Communication (multiple sections)
Introductory course; emphasis on presentation and cultural impact of speech-making and speech communication

Classroom Guest Lectures

2016 Nov. Brenau University. "Social Media." Presented in Dr. Ian Peters, Digital Culture, Augusta, GA.

- 2016 Oct. University of Iowa. "Digital media." Presented in Dr. Brian Ekdale, Digital Culture, Iowa City, IA.
- 2015 Oct. University of Texas, Austin. "Transmedia Pathos." Presented in Dr. Suzanne Scott, Transmedia Storytelling, Austin, TX (via Skype).
- 2015 Jul. Drexel University. "Spaces of Fandom." Presented in Dr. Candice Robert, Participatory Culture: Fandom and Convergence, Philadelphia, PA (via Google Hangout)
- 2015 Feb. Shrewsbury Sixth Form College. "Television Fandom." Presented in Kirsty Worrow, Media Studies, Film Studies and Photography, Shrewsbury, UK (via Skype).
- 2013 Dec. Bath Spa University. "Inspector Spacetime: New Media Fandom." Presented in Dr. Claire Jenkins MC6004 Fandom class, Bath Spa University, Bath, UK (via Skype).
- 2013 Nov. University of Redlands. "It's About Time." Presented in Dr. Piers Britton's VMS 264 Transmedia of *Doctor Who* class, University of Redlands, Redlands, CA.
- 2013 May. DePaul University, "Teaching (with) Your Fandom." Presented for Dr. Eric Selinger's ENG 478: Teaching Popular Culture Graduate course. DePaul University, Chicago, IL.
- 2010 Feb. DePaul University, "New Media and Globalization." Presented for Dr. Meheli Sen's MCS 503: Global Cinema/Media Graduate course. DePaul University, Chicago, IL.

RESEARCH AND PUBLICATIONS

Books

- Booth, Paul. *Digital Fandom 2.0: New Media Studies*. New York, NY: Peter Lang. Proofs. Publication expected Dec 2016. Second edition of *Digital Fandom*.
- Booth, Paul. *Crossing Fandoms: SuperWhoLock and the Contemporary Fan Audience*. London, UK: Palgrave Pivot. Aug 2016.
- Booth, Paul. *Game Play: Paratextuality in Contemporary Board Games*. New York, NY: Bloomsbury. 2015.
- Reviewed by David S Heineman, *New Media and Society* (2016).
 - Reviewed by Nicolle Lamerichs, *Journal of Fandom Studies* 4, no. 1 (2016).
 - Reviewed by Douglas Brown, *Intensities* 8 (2016):
<https://intensitiescultmedia.files.wordpress.com/2016/01/11-brown-game-play-review1.pdf>
- Booth, Paul. *Playing Fans: Negotiating Fandom and Media in the Digital Age*. Iowa City, IA: University of Iowa Press. 2015.
- Reviewed by Gregory Steirer, *Transformative Works and Cultures* 22 (2016):
<http://journal.transformativeworks.org/index.php/twc/article/view/777/678>
- Booth, Paul. *Time on TV: Temporal Displacement and Mashup Television*. New York: Peter Lang, 2012.

- Reviewed by Emily Keightley, *European Journal of Communication* 28, no. 3 (2013): 342-45.
- Reviewed by James Zborowski, *Critical Studies in Television* 9, no. 1 (2014): 117-119.
- Reviewed by Veronica Popp, *Journal of Fandom Studies* 3, no. 3 (2015): 325-6.
- Reviewed by Myles McNut, *Cinema Journal* 55, no. 2 (2016).

Booth, Paul. *Digital Fandom: New Media Studies*. New York: Peter Lang, 2010.

- Reviewed by Sudha Rajagopalan, *Digital Icons: Studies in Russian, Eurasian and Central European New Media*, 6 (2011): 153-156.
- Reviewed by Mélanie Bourdaa, *Ina Global: The Review of Creative Industries and Media*, 03 Aug 2012.
- Reviewed by Francesca Coppa, *Transformative Works and Cultures* 11 (2012): <http://journal.transformativeworks.org/index.php/twc/article/view/450/338>

Edited Books

Booth, Paul, ed. *A Companion to Fandom and Fan Studies*. New York, NY: Wiley-Blackwell. Contract. Publication expected Feb 2018.

Bennett, Lucy, and Paul Booth, ed. *Seeing Fans: Representations of Fandom in Popular Culture*. New York, NY: Bloomsbury. 2016.

- Reviewed by Mélanie Bourdaa, *Ina Global: The Review of Creative Industries and Media*, 14 Dec 2016. French.

Davison, Amber, and Paul Booth, eds. *Controversies in Digital Ethics*. New York, NY: Bloomsbury, 2016.

Booth, Paul, ed. *Fan Phenomena: Doctor Who*. Bristol, UK: Intellect Press, 2013.

- Reviewed by Michael Robinson, *Journal of Popular Film and Television* 43, no. 2 (2015): 92.
- Reviewed by Mark Bould, *Science Fiction Film and Television* 7, no. 2 (2014): 265-286.
- Reviewed by Aaron Gulyas. "History, Teaching, and the Strange." <http://www.ajgulyas.com/> (2014): <http://www.ajgulyas.com/blog/2013/10/22/fan-phenomena-doctor-who/>.

Editor, Peer-Reviewed Journal

Booth, Paul. Interim Editor of *Popular Culture Studies Journal*. 2016-2017.

Edited Special Issue Journals

Bennett, Lucy, and Paul Booth, eds. "Fan Performance and Performativity." Special Issue *Transformative Works and Culture* 18. 2015.
<http://journal.transformativeworks.org/index.php/twc/issue/view/19>.

Articles in Refereed Journals

- Booth, Paul. "Board, Game, and Media: Interactive Board Games as Multimedia Convergence." *Convergence: The International Journal of Research into New Media Technologies* 22, no. 6 (2016): 647-660.
- Booth, Paul. "Fans' List-making: Memory, Influence, and Argument in the 'Event' of Fandom." *Matrizes* 9, no. 2 (2015): 85-107.
- Booth, Paul. "Fandom: The Classroom of the Future." *Transformative Works and Cultures* 19 (2015). <http://dx.doi.org/10.3983/twc.2015.0650>.
- Booth, Paul, and Lucy Bennett. "Exploring Fandom and the Performance Paradigm: An Interview with Kurt Lancaster, Author of Interacting with 'Babylon 5.'" *Transformative Works and Cultures*, no. 18 (2015). <http://dx.doi.org/10.3983/twc.2015.0638>.
- Bennett, Lucy, and Paul Booth. "Performance and Performativity in Fandom." [editorial]. *Transformative Works and Cultures*, no. 18 (2015). <http://dx.doi.org/10.3983/twc.2015.0675>.
- Booth, Paul. "Crowdfunding: A Spimatic Application of Digital Fandom." *New Media and Society* 17, no. 2 (2015): 149-66.
- Booth, Paul. "Spreadable Media: A Roundtable." Louisa Stein, moderator. *Transformative Works and Cultures* 17 (2014). <http://journal.transformativeworks.org/index.php/twc/article/view/633/451>.
- Booth, Paul. "Playing Dead: Transmedia Pathos and Plot in *The Walking Dead* Board Games." *Intensities: The Journal of Cult Media* 7 (2014): 20-35. <https://intensitiescultmedia.files.wordpress.com/2014/08/3-booth-playing-dead-pp-21-35.pdf>
- Chess, Shira, and Paul Booth. "Lessons Down a Rabbit Hole: Alternate Reality Gaming in the Classroom." *New Media and Society* 16, no. 6 (2014): 1002-1017.
- Booth, Paul. "Periodizing *Doctor Who*." *Science Fiction Film and Television* 7, no. 2 (2014): 195-216.
- Stein, Louisa, Henry Jenkins, Sam Ford, Paul Booth, Kristina Busse, Melissa Click, Sam Ford, Henry Jenkins, Xiaochang Li, Sharon Ross. "Spreadable Media: A Roundtable." *Cinema Journal* 53, no. 3 (Spring 2014): 152-177
- Booth, Paul. "Slash and Porn: Media Subversion, Hyper-Articulation, and Parody." *Continuum: Journal of Media & Cultural Studies* 28, no. 3 (2014): 396-409. DOI: 10.1080/10304312.2014.893985
- Booth, Paul. "Augmenting Fan/Academic Dialogue: New Directions in Fan Research." *Journal of Fandom Studies* 1, no. 2 (2013): 119-137.
- Booth, Paul, and Peter Kelly. "The Changing Faces of *Doctor Who* Fandom: New Fans, New Technologies, Old Practices?" *Participations* 10, no. 1 (2013): 56-72.
- Henningsen, David Dryden, Mary Lynn Miller Henningsen, and Paul Booth. "Predicting Social and Personal Attraction in Task Groups." *Groupwork* 23, no. 1 (2013): 73-93.

- Booth, Paul. "Reifying the Fan: *Inspector Spacetime* as Fan Practice." *Popular Communication* 11, no. 2 (2013): 146-159.
- Brisbin, Ally, and Paul Booth. "The Sand/wo/man: The Unstable Worlds of Gender in Neil Gaiman's *Sandman* Series." *The Journal of Popular Culture* 46, no. 1 (2013): 20-37.
*winner: 2011 Inge award for Comics Studies, PCA conference.
- Booth, Paul. "The Television Social Network: Exploring TV Characters." *Communication Studies* 63, no. 3 (2012): 309-327.
- Booth, Paul. "Mashup as Temporal Amalgam: Time, Taste, and Temporality." *Transformative Works and Cultures* 9 (2012).
<http://journal.transformativeworks.org/index.php/twc/article/view/297/285>.
- Spina-Caza, Lillian, and Paul Booth. "Video Unbound: Have You Vlogged Lately? Infusing Video Technology in the Composition Classroom." *Basic Writing e-Journal* 10 (2011/2012):
http://bwe.cuny.cuny.edu/Spina-Caza%20and%20Booth%20Have%20You%20Vlogged_.pdf.
- Booth, Paul. "Memories, Temporalities, Fictions: Temporal Displacement in Contemporary Television." *Television and New Media* 12, no. 4 (2011): 370-388. First published online 2010, doi: 10.1177/1527476410392806.
- Booth, Paul. "Participatory Porno: The Technologization of Sexuality." *The Journal of New Media and Culture*. 7, no. 1 (2010): <http://www.ibiblio.org/nmediac/fall2010/booth.html>.
- Davisson, Amber and Paul Booth. "Intertextuality, Parody and Polyphony in Pepsi's 2009 Presidential Inauguration Campaign." *Journal of Visual Literacy* 29, no. 1 (2010): 68-87.
- Booth, Paul. "Time and Relative Dimensions on Line: *Doctor Who*, Wikis, and the Production of Narrative/History." *Interactions: Studies in Communication and Culture* 1, no. 3 (2009): 345-363. doi: 10.1386/iscc.1.3.345_1.
- Booth, Paul. "Narrativity and the Narrative Database: Media-Based Wikis as Interactive Fan Fiction." *Narrative Inquiry* 19, no. 2 (Winter 2009): 373-393.
- Booth, Paul. "Re-Reading Fandom: MySpace Character Personas and Narrative Identification." *Critical Studies in Media Communication* 25, no. 5 (Dec 2008): 514-536.
- Booth, Paul. "Intermediality in Film and Internet: *Donnie Darko* and Issues of Narrative Substantiality." *Journal of Narrative Theory* 38, no. 3 (Fall 2008): 398-415.
- Booth, Paul and Amber Davisson. "Visualizing the Rhetorical Situation of Hurricane Katrina: Photography, Culture and Meaning in Images." *American Communication Journal* 10, no. 6 (Oct 2008). <http://ac-journal.org/journal/2008/Spring/4VisualizingKatrina.pdf>.
- Booth, Paul. "Mediating New Technology: The Realization of a Digital Intellect." *Nebula* 5, no. 1 (June 2008): 28-43.
- Davisson, Amber and Paul Booth. "Reconceptualizing Communication and Agency in Fan Activity: A Proposal for a Projected Interactivity Model for Fan Studies." *Texas Speech Communication Journal* 32, no. 1 (2007): 33-43.

Brookey, Rob and Paul Booth. "Restricted Play: Synergy and the Limits of Interactivity in *The Lord of the Rings: Return of the King* Videogame." *Games and Culture* 1, no. 3 (2006): 214-230.

Peer-Reviewed Bibliographies

Booth, Paul. "Doctor Who." In *Oxford Bibliographies in Cinema and Media Studies*. Ed. Krin Gabbard. New York: Oxford University Press, 2015. DOI: 10.1093/OBO/9780199791286-0196

Peer-Reviewed Book Chapters

Booth, Paul, and Lucy Bennett. Introduction to *Seeing Fans: Representations of Fandom in Media and Popular Culture*, edited by Lucy Bennett and Paul Booth, 1-10. New York: Bloomsbury, 2016.

Booth, Paul. "BioShock: Rapture through Transmedia." In *The Rise of Transtexts: Challenges and Opportunities*, ed. Benjamin W. L. Derhy and Mélanie Bourdaa. Forthcoming from Routledge.

Davisson, Amber, and Paul Booth. Introduction to *Controversies in Digital Ethics*, edited by Amber Davisson and Paul Booth, 1-12. New York: Bloomsbury, 2016.

Bandonis, Molly, with Paul Booth. "Branding Feminism: Corporate Blogging and the Shaky Relationship between Ideology and Profitability." In *Controversies in Digital Ethics*, edited by Amber Davisson and Paul Booth, 279-294. New York: Bloomsbury, 2016.

Booth, Paul. "Waves of Fandom in the Fan Studies Class." In *Fan Studies in the Classroom*, edited by Katherine Howell. Forthcoming from University of Iowa Press.

Booth, Paul. "Computers and Culture." In *A Companion to Popular Culture*, ed. Gary Burns, 223-242. Boston, MA: Blackwell Publishing, 2016.

Booth, Paul. Afterward to *Crowdfunding the Future*, ed. Lucy Bennett, Bertha Chin, and Bethan Jones, 239-251. New York: Peter Lang, 2015.

Booth, Paul. "'Harmonious Synchronicity' and *Eternal Darkness*: Temporal Displacement in Video Games." In *Time Travel in Popular Media*, edited by Matthew Jones and Joan Ormond, 134-148. Jefferson, NC: McFarland Pub.

Booth, Katie, and Paul Booth. "The Discourse of Authenticity in the *Doctor Who* Fan Community." In *The Language of Doctor Who*, ed. Jason Barr and Camille D. G. Mustachio, 259-273. Lanham, MD: Roman and Littlefield, 2014.

Booth, Paul, and Jef Burnham. "*Who Are We?* Re-Envisioning the Doctor in the 21st Century." In *Remake Television: Reboot, Re-use, Recycle*, ed. Carlen Lavigne, 203-220. Lanham, MD: Lexington Books, 2014.

Booth, Paul. "Effecting the Cause: Time Travel Narratives and *Doctor Who*." In *Doctor Who in Time and Space*, ed. Gillian Leitch, pp. 97-111. Jefferson, NC: McFarland Pub, 2013.

- Booth, Paul. "Quest of the Magi: Playful Ideology and Demediation in *MagiQuest*." In *Producing Theory: The Intersection of Audiences and Production in a Digital World*, ed. Rebecca Ann Lind, pp. 69–85. New York: Peter Lang, 2012.
- Booth, Paul. "Fandom in the Classroom: A Pedagogy of Fan Studies." In *Fan Culture: Theory and Practice*, ed. Katherine Larsen and Lynn Zubernis, pp. 174–187. Newcastle, UK: Cambridge Scholars Press, 2012.
- Booth, Paul. "Saw Fandom and the Transgression of Fan Excess." In *Transgression 2.0: Cultural Opposition in a Digital Age*, ed. Ted Gornelios and David J. Gunkel, pp. 69–84. London: Continuum Press, 2011.
- Booth, Paul and Brian Ekdale. "Translating the Hyperreal (Or How *The Office* Came to America, Made Us Laugh, and Tricked Us into Accepting Hegemonic Bureaucracy)." In *American Remakes of British Television: Transformations and Mistranslations*, ed. Carlen Lavigne and Heather Marcovitch, pp. 193–210. Lanham, MD: Lexington Books, 2011.

Book Chapters

- Booth, Paul. "The 21st Century is When Everything Changes: Doctor Who as Educational Program." In *New Worlds, Terrifying Monsters, Impossible Things: Exploring the Contents and Contexts of Doctor Who: PopMatters eBook*, edited by Erin Giannini and Karen Zarker. Chicago, IL: PopMatters.
- Booth, Paul. "'Seeing patterns in things that aren't there': Reading Doctor Who: The TV Movie as Pilot." In *New Worlds, Terrifying Monsters, Impossible Things: Exploring the Contents and Contexts of Doctor Who: PopMatters eBook*, edited by Erin Giannini and Karen Zarker. Chicago, IL: PopMatters. (Reprinted online 14 June, 2016: <http://www.popmatters.com/feature/doctor-who-seeing-patterns-in-things-that-arent-there/>)
- Booth, Paul. "Security and Survivors: Lt. Nored's Story." In *Outside In: Star Trek*, edited by Robert Smith?, 254-256. Illinois: ATB Publishing, 2016.
- Booth, Paul, and Lucy Bennett. "Interview with Robert Burnett, Writer and Director of *Free Enterprise* (1998)." In *Seeing Fans: Representations of Fandom in Media and Popular Culture*, edited by Lucy Bennett and Paul Booth, 91–94. New York: Bloomsbury, 2016.
- Bennett, Lucy, and Paul Booth. "Interview with Roger Nygard, Director of *Trekkies* (1997)." In *Seeing Fans: Representations of Fandom in Media and Popular Culture*, edited by Lucy Bennett and Paul Booth, 45–50. New York: Bloomsbury, 2016.
- Booth, Paul, and Lucy Bennett. "Interview with Emily Perkins, Actor in *Supernatural*." In *Seeing Fans: Representations of Fandom in Media and Popular Culture*, edited by Lucy Bennett and Paul Booth, 153–156. New York: Bloomsbury, 2016.
- Booth, Paul, and Lucy Bennett. "Interview with Luminosity, Fan and Vidder." In *Seeing Fans: Representations of Fandom in Media and Popular Culture*, edited by Lucy Bennett and Paul Booth, 181–184. New York: Bloomsbury, 2016.
- Bennett, Lucy, and Paul Booth. "Interview with Laurent Malaquais, Director of *Bronies* (2012)." In *Seeing Fans: Representations of Fandom in Media and Popular Culture*, edited by Lucy Bennett and Paul Booth, 221–226. New York: Bloomsbury, 2016.

- Bennett, Lucy, and Paul Booth. "Interview with Jeanie Finlay, Director of *Sound It Out* (2011)." In *Seeing Fans: Representations of Fandom in Media and Popular Culture*, edited by Lucy Bennett and Paul Booth, 263–264. New York: Bloomsbury, 2016.
- Booth, Paul. "Teaching through *Supernatural*: Using *SPN* in the College Classroom." In *Fan Phenomena: Supernatural*, ed. Katherine Larsen and Lynn Zubernis, 10–21. Bristol, UK: Intellect Press, 2014.
- Booth, Paul. "*Star Trek* Fans as Parody: Fans Mocking Other Fans." In *Fan Phenomena: Star Trek*, ed. Bruce Drushel, pp. 72–81. Bristol, UK: Intellect Press, 2013.
- Booth, Paul. "The First Time." In *Fan Phenomena: Doctor Who*, ed. Paul Booth, pp. 72–82. Bristol, UK: Intellect Press, 2013.
- Booth, Paul. "Introduction." In *Fan Phenomena: Doctor Who*, ed. Paul Booth, pp. 10–14. Bristol, UK: Intellect Press, 2013.
- Booth, Paul. "Frak-tured Postmodern Lives, Or How I Found Out I Was a Cylon." In *Battlestar Galactica and Philosophy*, ed. Josef Steiff and Tristan Tamblin, pp. 17–27. Peru, IL: Open Court Publishing, 2008.

Invited Articles

- Booth, Paul. "A Celebration of *Star Trek*. Fall/Winter 2016 Astrosociological Insights Newsletter.
- Booth, Paul. "Notes and Correspondence: A Celebration of *Doctor Who*." *Science Fiction Studies* 40, no. 3 (2013): 593–594.
- Booth, Paul. "Fans' Use of MySpace Character Profiles." *Communication Currents* 3.6. (Dec 2008). <http://www.natcom.org/CommCurrentsArticle.aspx?id=900>.

Academic Interviews

- Booth, Paul. Interviewed for feature documentary, *Title TBA*. Dir. Maxime Donzel, 2017.
- Booth, Paul. "Entrevista con Paul Booth." In *Adictos a Las Series: 50 Años de Lecciones de Los Fans*, by María del Mar Grandío, 129–140. Barcelona, Spain: Editorial UOC, 2016.
- Booth, Paul. "*Transformative Works and Cultures*: The First 20 Issues." Interview with Sarah Remy. Sept 2015. <http://transformativeworks.org/news/spotlight-journal-twentieth-issue-celebration>.
- Booth, Paul. Interviewed for feature documentary, *Doctor Who Am I?* Dir. Matthew Jacobs and Vanessa Yuille, Feb 2015.
- Booth, Paul. "Fifty Years of *Doctor Who*." *Peabody Awards*. Interview. 2014. <http://www.peabodyawards.com/stories/story/doctor-who-history>.
- Booth, Paul. "ARGS, Fandom, and the Digi-Gratis Economy: An Interview with Paul Booth." *Confessions of an Aca-Fan*. Interview with Henry Jenkins. 13-19 Aug 2010. http://henryjenkins.org/2010/08/args_fandom_and_the_digi-grati.html, http://henryjenkins.org/2010/08/args_fandom_and_the_digi-grati_1.html, http://henryjenkins.org/2010/08/args_fandom_and_the_digi-grati_2.html.

Online Articles and Other Academic Writing

- Booth, Paul. Review of *Way Station. Positron Chicago*. 15 Nov 2016.
<http://positronchicago.blogspot.com/2016/11/hive-mind-obscure-brilliance.html>.
- Booth, Paul. Reviews of *Minority Report*, *Heroes Reborn*, and *Fargo*. *Antenna: Responses to Media and Culture*. (21 Sept – 13 Oct 2015):
<http://blog.commarts.wisc.edu/2015/09/22/fall-premieres-2015-fox/>;
<http://blog.commarts.wisc.edu/2015/09/15/fall-premieres-2015-nbc/>
- Booth, Paul. "Paul Booth Decides to Write about The Stanley Parable." *Playing the Game 2014*. 2015.
- Booth, Paul. Reviews of *Gracepoint*, *The Flash*, and *Forever*. *Antenna: Responses to Media and Culture*. (24 Sept – 09 Oct 2014): <http://blog.commarts.wisc.edu/2014/09/19/fall-premieres-2014-fox/>; <http://blog.commarts.wisc.edu/2014/10/09/fall-premieres-2014-the-cw/>; <http://blog.commarts.wisc.edu/2014/09/24/fall-premieres-2014-abc/>.
- Booth, Paul. Public Discussion of The Future of Fanworks. *Organization for Transformative Works*. (08 Mar 2014): <http://transformativeworks.org/news/chat-transcript-future-fanworks-academic-panel>.
- Booth, Paul. "Doctor Who Fan Ante-credits." *In Media Res*. (20 Dec 2013):
<http://mediacommons.futureofthebook.org/imr/2013/12/20/doctor-who-fan-ante-credits>.
- Booth, Paul. "The Cultural Lives of Doctor Who: Celebrations, Conferences, Conventions." *Antenna: Responses to Media and Culture*. (03 Dec 2013):
<http://blog.commarts.wisc.edu/2013/12/03/the-cultural-lives-of-doctor-who-celebrations-conferences-conventions/>.
- Booth, Paul. "Fandom Is/As the Academy." *Flow 13.5*. (17 Dec 2010):
<http://flowtv.org/2010/12/fandom-in-as-the-academy/>.
- Booth, Paul. "Chris Atton's *An Alternative Internet*." Rev. of *An Alternative Internet*, by Chris Atton. *Research Center on Cyberculture Studies*. USFCA. (September 2007):
<http://rccs.usfca.edu/booklist.asp>.

Proceedings

- Geisler, Cheryl and Matt Novak; Audrey Bennett and Carla Voorhees; Roger Grice, Bob Krull, Michael Sharp and Mike McCoy; Katherine Isbister, Jim Watt, Shira Chess, Noah Schaeffer, and Barry Young; Patricia Search and Paul Booth; James P. Zappen and Bridgette Kenkel. "Usable Content in a Post-Document World." *Proceedings of the IEEE International Professional Communication Conference*. (2006).

Popular Press Pamphlets

- Booth, Paul J. *CollegeProwler, Inc. Publications*. (2003). Nine academic guidebooks for colleges

Grants

- 2015 Summer Research Grant, College of Communication

\$5000 to spend summer on research project looking history of fanzines. Work funded by the College of Communication at DePaul University. Funded.

- 2015 University Research Council, DePaul University
\$4000 funding for MCS Pop Culture Conference. Funded.
- 2015 University Research Council, DePaul University
\$3300 funding to research fan conventions for book project. Funded.
- 2014 Quality of Instruction Grant, DePaul University
\$3000 funding to travel to the UK to research course materials. Funded.
- 2013 University Research Council, DePaul University
\$2700 funding to complete media analysis research project, "Board/Game/Media," for book project. Funded.
- 2013 DePaul Vincentian Endowment Fund Grant, DePaul University
\$2500 to fund a College of Communication event with guest speaker. Not funded due to lack of funds left in VEF fund.
- 2011 University Research Council, DePaul University
\$3060 funding to complete ethnographic research project, "Contemporary Fandom: The Impact of Fan Studies," at a local science fiction convention and pay graduate assistants. Funded.
- 2011 Summer Research Grant, College of Communication
\$4500 to spend summer on research project looking at narrative, genre, and temporal displacement in contemporary television and social media. Work funded by the College of Communication at DePaul University. Funded.
- 2011 Peter Rollins Travel Grant for Early-Career Faculty, Popular Culture Association
\$500 for travel to the annual Popular Culture Association conference, held in San Antonio, TX. Funded.
- 2006 Usable Content Project Team, Member
\$10,000 project funding by a planning grant by the Society for Technical Communication. Work during 2005-2006 lead to the development of a successful major research grant proposal that was funded by the Society for Technical Communication for \$138,000. Funded.

Keynote Talks

Booth, Paul. "Fandom: The Classroom of the Future." *Keynote. Fan Studies Network*. London, UK. Sept 2014. Published in *Transformative Works and Cultures* 18 (2015).

Colloquium Talks

Booth, Paul. "*SuperWhoLock: Crossing Fandom.*" Colloquium Speaker at the University of Georgia. Athens, GA. Sept 2015.

Booth, Paul. "Digital Cosplay: Fandom, Pastiche, Polyvore." Colloquium Speaker at Drexel University. Philadelphia, PA. May 2013.

Booth, Paul. "Fan I Am: Hyperreal Fandom and Parody." Colloquium Speaker at Northern Illinois University. DeKalb, IL. Apr, 2012.

Booth, Paul. "'The Question Isn't How We Are Fans, But When We Are Fans': Exploring Tumblr Fan Parody." Colloquium Speaker at the University of Illinois - Chicago. Feb, 2012.

Booth, Paul. "Participatory Culture: Breaking the Economic Binary." Colloquium Speaker at the Columbia College Chicago Colloquium Series. Columbia College, Cultural Studies, Chicago, IL. Oct 2009.

Invited Talks

Booth, Paul. "Robert Altman and *Gosford Park*." Driehaus Museum. Apr 2016.

Booth, Paul. "Buster Keaton and *The General*." Driehaus Museum. Feb 2016.

Booth, Paul. "Social Media and You: Past, Present, Future." Speaker for San Jose Group, October 2012.

Booth, Paul. "Social Media 101." Speaker for Kenya Visitors, DePaul, May 2012.

Booth, Paul. "Putting the 'Social' Back in Social Media." Presented for Clear-Cut Conference in support of the Invisible Children DePaul charity. DePaul University, Chicago, IL. June 2010.

Booth, Paul. "Users of New Media." Presented for the Publicity Club of Chicago 2010 Education Series. DePaul University, Chicago, IL. Mar 2010.

Conference Presentations

Society for Cinema and Media Studies

2016. "Transcultural *SuperWhoLock*." Atlanta, GA. Mar.

2016. "Workshop on Fan Studies." Workshop. Atlanta, GA. Mar.

2015. "Playing the *Hunger Games* and Fan Paratextual Participation." Montreal, Canada. Mar.

2015. "The 'F' Word: Fan Studies in the Academy." Montreal, Canada. Mar.

2014. "Crowdfunding Fandom: A Spimatic Analysis of Kickstarter." Seattle, WA. Mar.

2014. Chair and Organizer: "Rethinking Networked Culture, Media Audiences, and Media Content through Spreadable Media." Seattle, WA. Mar.

2012. "Fandom 1.0: Contemporary Fan Practices." Boston, MA. Mar.

Fan Studies Symposium

2015. "*SuperWhoLock*: Crossover Fandom, Crossover Fan Studies." Norwich, UK. Jun.

Flow

2016. “*Doctor Who* Podcasts.” Austin, TX. Aug.

Association for Internet Research

2013. “Digital Cosplay in Contemporary Media Fandom.” Denver, CO. Oct.

2013. “Teaching with ARGs.” Roundtable. Denver, CO. Oct.

2012. “Tumblr Fans and *Inspector Spacetime*: Bringing a Show to Life.” Salford, UK. Oct.

2010. “Wiki This! Ethical Implications of Using Wikipedia in the Classroom.” Göteborg, Sweden. Oct.

Doctor Who: Walking in Eternity

2013. “Who’s That?!: The Changing Landscape of *Doctor Who* Fandom.” University of Hertsfordshire, UK, Sept.

“What is TV” Conference

2012. “The Post-Network Social Network.” Portland, OR. Mar.

National Communication Association

2016. “Discussing *Of Remixology*: Fandom and Remix.” Philadelphia, PA. Nov.

2012. “Exploring Techno-Culture: Steampunk as Aesthetic Community.” Orlando, FL. Nov.

2009. Respondent for Panel “The Limitations of Acting Up: Examining the Role of Media in Four Failed Attempts at Social Protest.” National Communication Association Conference. Chicago, IL. Nov.

2008. “Fandom 2.0: Beyond the Economic Binary.” Presented at the National Communication Association Conference. San Diego, CA. Nov.

2008. “The Death of Genre.” Presented at the National Communication Association Conference. San Diego, CA. Nov.

2005. “Predicting Social and Personal Attraction in Task Groups.” With David Henningsen and Min Henningsen. Boston, MA. Nov.

Popular Culture Association

2014. “Why Ray Browne Matters.” Roundtable. Chicago, IL. Apr.

2014. “Submitting Chapters for Fan Phenomena Series.” Workshop. Chicago, IL. Apr.

2013. “Mainstreaming a Subculture: Fan Transgression and Parody.” Washington, DC. Mar. (Accepted but not presented due to injury)

2012. “Slash and Porn: Notions of the Carnavalesque in Porn Parody and Fandom.” Boston, MA. Apr.

2011. Roundtable Participant: Teaching Fan Studies. San Antonio, TX. Apr.
2011. "The Sand/wo/man: The Unstable World of Gender in Neil Gaiman's *Sandman* Series." With Ally Brisbin. San Antonio, TX. Apr. *winner: 2011 Inge award for Comics Studies.
2010. "Participatory Porno: Web Sex Chats as Interactive Culture." St. Louis, MO. Mar/Apr.
2007. "I've Got Some Notes and Stuff": Exploring Fan Culture in DVD Commentaries." Boston, MA. Apr.
2006. "Come Into His World: Michel Gondry and the Music Video." Atlanta, GA. Apr.

Midwest Popular Culture Association

2014. "CV and Cover Letter." Indianapolis, IN. Oct.
2013. "'New-New Doctor,' New-New Fans? Analyzing *Doctor Who* Fan Discourse between New and Classic Who." With Katie Booth. St. Louis, MO. Oct.
2013. "Teaching with Fandom." Roundtable. St. Louis, MO. Oct.
2012. "Cover Letters and Recommendation Letters." Columbus, OH. Oct.
2011. "Cover Letters and Recommendation Letters." Milwaukee, WI. Oct.
2010. "Richard Kelly: Hypertextual Auteur." Minneapolis, MN. Oct.
2009. "Blogging BSG: Fandom Communities on LiveJournal." Detroit, MI. Oct.
2009. "Maximizing Your Conference Experience." Detroit, MI. Oct.
2008. "ARGs and the Demediation of Real Life." Cincinnati, OH. Oct.
2008. "Knowledge Communities/Narrative Communities: *Lostpedia* and the Creation of Narrativity." Cincinnati, OH. Oct.
2007. "Re-Reading, Re-Watching, Re-Writing: *Harry Potter* Redux." Kansas City, MO. Oct.
2007. "Schrute Society: How Humor Makes Hegemony Palatable." With Brian Ekdale. Kansas City, MO. Oct.
2006. "Digital Burke: Re-Interpreting Burke in an Online Context." Indianapolis, IN. Oct.
2006. "The Experience(s) of the Medium: Multi-Fabula, Multi-Linearity and the Web." Indianapolis, IN. Oct.
2005. "*Exit the Matrix*: Games and Movies, Shall Ne'er the Twain Meet?" St. Louis, MO. Oct.
2004. "*Murder in the Round*: A Hypertextual Cinematic Experience." Cleveland, OH. Oct.

2003. "The Author as Author: Lords of *The Lord of the Rings*." Minneapolis, MN. Oct.

Cultural Studies Association Conference

2011. "The Mash-Up as Temporal Amalgamation." Chicago, IL. Mar.

Narrative Association Conference

2007. "Reality Through Virtuality: Narrative Implications of Online Identity Construction of Character Profiles." Washington, DC. Mar.

IEEE Professional Communication Conference

2006. "Multinational Web Sites: Analysis from the Perspective of Indigenous Cultures." With Pat Search. Saratoga Springs, NY. Oct.

Midwest Conference on Language, Literature and Media

2005. "Flying Fast, Downloading Slow: *Sky Captain and the World of Tomorrow*, the Web, and New Narratives." DeKalb, IL. Apr.

Community Presentations

Booth, Paul. "DePaul Doctor Who"; "Summer of Flops"; "Fandom Longevity"; "Fanon and Canon." Presented at Chicago TARDIS fan convention, Chicago, IL, Nov 2016.

Booth, Paul. "How to Play a Book." Presented at Chicago Public Library, Belmont Branch, Chicago, IL, Nov 2016.

Booth, Paul. "Monsters in Popular Culture." Presented at Comfort Society Lecture Series, Chicago, IL, July 2016.

Booth, Paul. "Negative Fandom." Presented at C2E2, Chicago, IL, March 2016.

Booth, Paul. "Time Travel on Television." Presented at Comfort Society Lecture Series, Chicago, IL, Oct 2015.

Booth, Paul. "Board Game Renaissance." Presented at ValorCon, Chicago, IL. Oct 2015.

Booth, Paul. "A Board Game Renaissance." Presented at Geek Bar Beta, Chicago, IL. Sept 2015.

Booth, Paul. "Doctor Who: Series 9 Premiere" panel. Presented at Geek Bar Beta, Chicago, IL. Sept 2015.

Booth, Paul. "Fandom." Presented at Chi-Fi 2015, Chicago, IL. Mar 2015.

Booth, Paul. "The Critical Eye." Presented at Gallifrey One *Doctor Who* Convention, Los Angeles, CA. Feb 2015.

Booth, Paul. "Why *Doctor Who* Matters." Presented at Gallifrey One *Doctor Who* Convention, Los Angeles, CA. Feb 2015.

Booth, Paul. "Paratextual Board Games and the Contemporary Media Environment." Presented as a PechaKucha at the DePaul College of Communication *Dimensions of Communication* Evening, Chicago, IL. Jan 2015.

- Booth, Paul. "Teaching Doctor Who." Presented at Chicago TARDIS fan convention, Chicago, IL. Nov 2014.
- Booth, Paul. "Chronicling the Doctor." Presented at Chicago TARDIS fan convention, Chicago, IL. Nov 2014.
- Booth, Paul. "Why Geek Culture Matters." Presented at C2E2 fan convention, Chicago, IL. Apr 2014.
- Booth, Paul. "Doctor Who Fandom." Presented at Chi-Fi fan convention, Chicago, IL. Mar 2014.
- Booth, Paul. "50 Years, 12 Doctors, 49 Companions"; "Stroke of Fate"; "Time Travel and Alternate History in Media." Presented at Capricon fan convention, Chicago, IL. Feb 2014.
- Booth, Paul. "Doctor Who Fandom." Presented at Chicago TARDIS fan convention, Chicago, IL. Nov 2013.
- Booth, Paul. Book reading: *Fan Phenomena: Doctor Who*. Seminary Co-op Bookstore, Chicago, IL. Sept 2013.
- Booth, Paul. "Wibbly Wobbly Panel." Presented at Wizard World fan convention, Chicago, IL. Aug 2013.
- Booth, Paul. "Interviewing *Doctor Who* Fans." Presented at Chicago TARDIS fan convention, Chicago, IL. Nov 2012.

Professional Education

- 2011 Attendance at the International Symposium on Digital Ethics, Oct.
- 2011 Participation in DOTS (DePaul Online Teaching Series), Spring.
- 2010 College of Communication Representative at the Distance Learning Conference in Madison, WI, Aug.
- 2010 Participation in Training for the University implementation of D2L learning software, Summer.

PROFESSIONAL SERVICE

(Inter-)National Level

Series Editor

- 2015-Present Lexington Books, Remakes, Reboots, and Adaptation Series

Editorial Boards

- 2012-Present Anthem Press, *Anthem Studies in Popular Culture* (book series)
- 2012-Present *Technoculture: An Online Journal of Technology in Society*
- 2012-Present *Communication Studies*

2011-Present *Journal of Fandom Studies*

2011-Present *Transformative Works and Cultures*

2010-2015 *Journal of Popular Culture*

Society for Cinema and Media Studies

2015–2017 Fan and Audience Studies SIG co-chair

2014 Fan and Audience Studies SIG co-creator

Popular Culture Association

2013-2016 Board Member

2010-2015 Chair of the Popular Culture Association Electronic Reference Award Committee

2011-2013 Scholarly Exchange Chair, *Popular Culture Association*

Other National Service

2011-2013 Online editorial assistant: *Journal of Fandom Studies*

2005 National Communication Association Website Manager/Designer, Local Arrangement Committee

Manuscript Peer Review

2016 Reviewed book for MIT Press and Lexington

2016 *Critical Studies in Media Communication, Communication Studies, SERIES, Convergence, Participations, Porn Studies, Psychology and Media Culture, Games and Culture, Humanities*

2015 Reviewed book manuscripts for Focal Press and Polity Press.

2015 *Journal of Popular Culture, Journal of Fandom Studies, Media/Culture, New Media and Society, International Journal of Communication*

2015 Reviewed book manuscripts for I.B. Tauris, Palgrave, McFarland and Routledge

2015 Reviewed book chapter for a handbook on role-playing game studies

2014 *New Media and Society, Intensities, Journal of Popular Culture, Participations, Science Fiction Film and Television, Sexualities, International Journal of Cultural Studies, Continuum*

2014 Reviewed book manuscripts for Routledge, Sage, Lexington, Bloomsbury

2013 *New Media and Society, Participations, M/C Journal, Journal of Popular Culture.*

2013 Reviewed book manuscripts for Palgrave MacMillan, Bloomsbury, Wiley

- 2012 *Film and Philosophy, Communication Studies, Television and New Media, Journal of Electronic and Broadcasting Media, Participations*
- 2012 Reviewed book manuscripts for Focal Press and Routledge.
- 2011 *Technoculture: An Online Journal of Technology in Society, Critical Studies in Media Communication, Interactions: Studies in Communication and Culture, Transformative Works and Cultures*
- 2011 Reviewed book manuscript for Peter Lang, Reviewed Textbook Manuscript for Sage Pub.
- 2010 AoIR 2010 conference
- 2009 *Popular Music and Society*, SIGGRAPH 2009 conference

Regional Level

Midwest Popular Culture Association

- 2016-2019 Immediate Past President
- 2013-2016 President
- 2010-2013 Vice President
- 2008-2010 Student/New Professional Representative
- 2008-2012 Vice-Chair, Program Committee
- 2006-2008 Executive Board Member
- 2012-2013 Area Chair, New Media
- 2010-2012 Area Chair, Social Media
- 2007-2013 Area Chair, Fan Studies
- 2005-2010 Area Chair, Hypermedia Studies
- 2007-2008 Chairperson, Program Committee
- 2006-2007 Vice-Chair, Program Committee

University Level

- 2015-present Faculty Advisor, DePaul Doctor Who Club
- 2015 Organized and ran third popular culture conference/colloquium (Focus: *Supernatural*)
- Invited keynote speaker and over 40 guests from around the country.
 - Raised over \$1500 for Random Acts charity
- 2014-present Faculty Advisor, DePaul Nerd Core

- 2014 Organized and ran second popular culture conference/colloquium (Focus: Joss Whedon)
-- Invited keynote speaker from overseas and over 20 guests from around the country.
- 2013 Organized and ran first popular culture conference/colloquium (Focus: *Doctor Who*)
-- Invited keynote speaker from overseas and over 20 guests from around the country.
- 2013-Present American Studies Program Advisory Board member
- 2012-Present Official Affiliate with American Studies department
- 2012 Judge for First Year Writing Showcase
- 2011 Graduate Student Open House MCS Representative
- 2010-2013 Communication representative on the Teaching, Learning, and Technology Committee
-- 2011, member of Subcommittee to investigate issues in Teaching, Learning, and Technology
- 2009-Present Prospective Undergraduate Student Orientation MCS Representative
- 2009-2010 Guest blogger for DeBlogs, DePaul University's blog page.

College Level

- 2016-Present Committee member, Research Grants
- 2015-Present Committee member, Contingent Faculty Review
- 2016-2017 Committee Chair, Digital Communication job search
- 2015-2016 Committee member, Communication Studies Technology job search
- 2014-2017 Committee member, Academic Program Review Process
- 2015 Committee to rewrite Personnel Committee Student Survey
- 2014 Co-Chair (with Dr. Blair Davis), MCS one-year instructor search
- 2013-Present Grade Challenge Committee
- 2012-Present Graduate Program Director, Digital Communication and Media Arts
- 2012 Created Digital Communication and Media Arts Masters Program
Worked across four departments to form inter-disciplinary degree; designed to be inter-collegiate
- 2013-Present Chair of College Curriculum Committee

2012	Personnel Committee (untenured representative)
2012	Summer Advisor
2012	Organized and led MCS professional workshops in publications and conference presentations for graduate students
2011-2013	Undergraduate Track Coordinator for Media and Cinema Studies
2011-Present	Coursekeeper, CMN 102: Introduction to Mass Communication
2011	Summer Advisor
2010-Present	Dean's Advisory Council, Communication representative
2010-2011	Undergraduate Co-Director for Media and Cinema Studies
2010-2013	MCS Representative on Curriculum Committee
2010-2012	Chair of Committee to create Digital Communication MA
2010	Summer Adjunct Training
2010	Winter New Graduate Student Orientation
2010	Summer Advisor
2009-2010	Media Literacy committee member
2009-Present	MCS track Graduate Admission Committee
2010	Website revision committee; made web videos to showcase student work
2010	College of Communication: 2010 Job Search for Media and Cinema Studies
2009	College of Communication: 2009/2010 Job Search for Online Journalism

Community Service (not academic)

2013	Authored two articles for fan-made book <i>Celebrate Regenerate</i>
2010-Present	Judge for high school speech tournaments

PhD Dissertations Advised/Read

- 2017. Mack, Adrian. "Film As a Mirror of Evolving Consciousness: The Politics of Representation, The Power of Social Media and Shifting Landscapes." California Institute of Integral Studies. Outside member. In Progress.
- 2017. Wilson, Katie. "Fan Activities as Political and Social Criticism." University of Louisville. Dissertation Committee. In progress.
- 2015. Vermaak, Janelle Leigh. "Fans of Film Franchises - The Online Alien Universe: A Study of Online Participation as a Catalyst for Fan-Created Objects that Expand the Film Universe." Nelson Mandela Metropolitan University. External Examiner.

MA Thesis Advised/Read

- 2017. Sziron, Monica. "TBA." In Progress.
- 2016. Alberta, Mark. "Gaming in Film: How Games in Films Give Perspective to Culture." Thesis Advisor. Completed but did not pass.
- 2015. Ransom-Herzing, Carmen. "Social Media: Knowledge Sharing Among Geographically Dispersed Teams." Thesis reader.
- 2014. Micek, Kristen. "The Modern Monster: Empowerment through the Supernatural in a Technological Age." Thesis Advisor. Passed with distinction
- 2013. Steenlage, Eli. "Identity in Flux: Cinematic Destabilization in Narrative and Processes." Thesis Project Advisor. Passed with distinction.
- 2013. Lander, Kate. "Contemporary Reflexive Television and Its Narrative Strategies." Thesis Advisor. Passed.
- 2013. Burnham, Jef. "From Panels to Primetime: Made-for-TV Movies Adapted from Marvel Comics Properties." Thesis Reader. Passed with distinction.
- 2013. Kersten, Calhoun. "Franchised Fears: The Economics and Influence of Serialized Horror Narratives." Thesis Advisor. Passed.
- 2013. Kelly, Peter. "Mario Mario's Mechanical Jumping Boots and Dastan's Sandy Dagger of Time: A Case Study in Videogame-to-Film Translation." Thesis Advisor. Transitioned to Independent Study.
- 2012. Choi, Grace. "Transitioning from Angry Birds to Learning Birds." Thesis Project Advisor. Passed.
- 2012. Gristanti, Ben. "The Renegotiation of Romance in the Superhero Genre." Thesis Reader. Passed.
- 2011. Lachney, Michael. "Popular Science and Participatory Culture." Thesis Advisor. Passed with distinction.
- 2011. Vandrick, Jessica Joy. "Designing for Sustainability." Thesis Project Advisor. Passed.
- 2010. Comer, Joshua. "Palimpsests: Salvage, Sacrifice, and the Subject of Truth in Photography." Thesis Advisor. Passed with distinction.
- 2010. Schleser, Jamie. "Selling True Stories: A Cultural Analysis of Manufactured Realism in the Docudrama Crime Film." Thesis Reader. Passed.

BA Thesis Advised/Read

- 2011. Neal, Courtney. "The Psychological Underpinnings of Stories: Why and How Stories Are Uniquely Suited to Guide Us Through Life." Thesis Reader.

MA Scholarly Paper/Scholarly Project Director (completion option)

- 2016. Haigh, Molly. "Google AdWords."

- 2016. Ewing, Ayesha. "Narcos and Philosophy."
- 2016. Ren, Daisy. "Title TBA."
- 2016. Bluett, Laura. "The Creative Side of Coding."
- 2016. Jones, Sean. "Video Games and Nostalgia."

MA Comprehensive Exam Questions Written

- 2016. Alberta, Mark. Chen, Jing. Daniels, Natalie. Pedroso, Marc. Kelly, Jen. Klinge, John. Villarreal, Genesis. Wright, Kathleen.
- 2015. Salahuddin, Noor. Stuart, Katherine. Zayyad, Nehal.
- 2014. Bisignano, Clare. Keefe, Ashlyn. Kolbe, Keaton. Mikus, Shawn. Stemm-Wade, Megan.
- 2011. Witt, Emily.

Professional Associations

- Midwest Popular Culture Association
- Popular Culture Association
- Society for Cinema and Media Studies

MEDIA APPEARANCES

- 01 Dec 2016 *Games Magazine* - about Games from 2016.
- 08 Oct 2016 *ABC7 TV* - about clowns and social media
- 24 Aug 2016 *Wall Street Journal* - about Twitter harassment
- 23 Aug 2016 *O'Reilly Factor* - about social media
- 25 Jul 2016 *LA Times* - about Fandom entitlement
- 15 Feb 2016 *Windy City Live* - about memes and social media
- 12 Feb 2016 *ABC7 TV* - about emojis
- 05 Feb 2016 *WGN TV* - about memes
- 27 Jan 2016 *Wired* - about Stephen Curry and digital fandom
- 07 Jan 2016 *The Mash* - about Millennials and social media
- 17 Dec 2015 *TouchVision* - Internet video about social media
- 16 Dec 2015 *Huffington Post* - about Millennials and news
- 06 June 2015 *Red Eye Chicago* - about addition in film
- 02 June 2015 *Red Eye Chicago* - about fandom
- 20 May 2015 *ABC 7 Chicago* - about Google hacking
- 18 May 2015 *Radio DePaul* - about the *Mad Men* finale
- 11 Mar 2015 *The New Republic* - about British actors
- 03 Mar 2015 Notre temps.com - about John Oliver
- 11 Feb 2015 DePaul Magazine - about Romantic Comedies
- 11 Feb 2015 *Cardhub.com* - about Valentine's Day
- 25 Dec 2014 Forbes - about technology
- 15 Dec 2014 CBS-Chicago - about crowdfunding
- 03 Nov 2014 Wall Street Journal Market Watch - about music fans
- 10 Jul 2014 On-air *ABC 7 Chicago* - about crowdfunding

11 Apr 2014	<i>DePaul Radio: DePaul Author Series</i>
04 Feb 2014	WDCB - about Facebook and Culture
24 Dec 2013	<i>The Atlantic</i> - about <i>Doctor Who</i> fandom
17 Nov 2013	<i>Chicago Tribune</i> - about <i>Doctor Who</i> fandom
13 June 2013	CNN.com - about <i>Superman</i> fandom
02 June 2013	tardistopia.net - about <i>Doctor Who</i> Series 7
01 June 2013	<i>Social Work Today</i> - about social media
17 May 2013	WAMC's <i>Academic Minute</i> - about <i>Doctor Who</i> fandom *
07 May 2013	eNews Park Forest - about <i>The Great Gatsby</i>
19 Apr 2013	On-air <i>CL-TV</i> - about social media and the Boston bombings
31 Mar 2013	<i>The Philadelphia Inquirer</i> - about <i>Game of Thrones</i>
14 Mar 2013	<i>The Christian Science Monitor</i> - about the <i>Veronica Mars</i> Kickstarter
08 Mar 2013	<i>The Arizona Republic</i> - about two-screen viewing
18 Jan 2013	<i>The Chicago Tribune</i> - about <i>Catfish</i> and Manti Te'o (reprinted in 9 additional outlets)
31 Dec 2012	<i>The Arizona Republic</i> - about social media and behavior
02 Nov 2012	<i>Organization for Transformative Works</i> - about aca-fandom
04 Oct 2012	<i>Medill Reports</i> - about digital books
20 Sept 2012	<i>DePaul Radio: DePaul Author Series</i>
06 Sept 2012	<i>TechNewsWorld</i> - about voicemail
20 July 2012	On-air <i>ABC 7 Chicago</i> - about Twitter and violence
30 May 2012	<i>Medill Reports</i> - about politics and Pinterest
11 Mar 2012	<i>Medill Reports</i> - about online privacy
27 Feb 2012	<i>Medill Reports</i> - about student communication
11 Nov 2011	<i>DePaul Radio: DePaul Author Series</i>
26 Oct 2011	<i>Medill Reports</i> - about use of Twitter in politics
10 Oct 2011	<i>Northwest Indiana</i> news media, about social media and politics
23 Jun 2011	<i>Chicago RedEye: Lincoln Park</i> about <i>Digital Fandom</i>
03 Jun 2011	<i>Medill Reports</i> on social media and youth
01 Jun 2011	<i>Student Press Law Center Report Vol XXXII, no 2</i> , on social media in schools
16 Mar 2011	On-air KPSI - use of social media in response to the 2011 Japan earthquake
07 Jan 2011	<i>DePaul Radio: DePaul Author Series</i>
07 Dec 2010	<i>Daily Herald</i> - about Internet outages and public opinion
28 Oct 2010	<i>Medill Reports</i> - about use of YouTube in 2010 elections
27 May 2010	Panel discussion on <i>Chicago Tonight</i> Live PBS broadcast, on Facebook privacy
31 Jan 2010	<i>Providence Journal</i> - front page Sunday edition about the use and future of social media
14 Jan 2010	ABC 7 - Chicago News about the use of social media in response to the 2010 Haiti Earthquake.

HONORS AND AWARDS

2016	Nominated for College of Communication "Excellence in Teaching Award"
2015	Nominated for College of Communication "Excellence in Teaching Award"
2014	Nominated for College of Communication "Excellence in Teaching Award"
2014	DePaul Media Star Award
2014	DePaul Engaged Professor Award (top 5% of professors nominated)
2013	*Academic Minute Nominated for the Listener's Choice Award
2012	Nominated for College of Communication "Excellence in Teaching Award"
2012	Quality Matters Star Award for online course design

2011	Nominated for College of Communication “Excellence in Teaching Award”
2011	2011 Inge Award for Comic Studies at Popular Culture Association conference, for “The Sand/wo/man: The Unstable Worlds of Gender in Neil Gaiman’s <i>Sandman</i> Series,” with Ally Brisbin
2010	Nominated for College of Communication “Excellence in Teaching Award”
2009	McKinney Writing Award; Rensselaer Polytechnic Institute <i>Second Place Fiction</i>
2008	McKinney Writing Award; RPI <i>Second Place Fiction</i> <i>Third Place Poetry</i>
2007	McKinney Writing Award; RPI <i>Second Place Fiction</i>
2005	Martha D. Cooper Award for Peer Leadership; Northern Illinois University
2005	Paul K. Crawford Award for Outstanding Graduate Student; NIU
2003	Top 100 Graduating Seniors; University of Illinois
1999-2003	Chancellor’s Scholar; U of I
2000-2003	James Scholar; College of LAS, U of I
2001-2002	Chad Lobdell Memorial Scholarship; U of I

OTHER RELATED EXPERIENCES

Teaching

2008	GirlSummer, Digital Media; Emma Willard School <i>Summer Camp Digital Media production class for girls aged 11-16</i>
1999-2006	Speech Camp, Original Comedy; Northern Illinois University <i>Original Comedy writing with students aged 15-17</i>

Work

2003–2009	Barnes and Noble, Inc.
2006	Writing Center Supervisor; RPI
2005-2006	Writing Center Tutor; RPI
2002	Computer Lab Supervisor; U of I
2002-2005	Assistant High School Speech Coach

Writing/Editing

2009	Freelance Copyeditor; <i>Consuming Reality: TV Advertising and Public Relations in a New Media Economy</i> , Dr. June Deery
2008	Contributor to <i>The Poly</i> , RPI college newspaper
2008	Freelance Copyeditor; <i>Handbook of Anatomical Models for Radiation Dosimetry</i> , Ed., Dr. X. George Xu.
2005	Freelance Copyeditor; Fiction manuscript for RPI staff member
2002	Film Critic for <i>Buzz</i> , Daily Illini Entertainment Supplement, U of I college newspaper
2001	Film Critic for <i>Concrete</i> ; University of East Anglia college newspaper

Video Production

2009	Greg and Christine Bianchini Wedding
2008	RPI Dept. of Language, Literature, and Communication, Promotional Videos;
2008	GirlSummer, Promotional Videos; Emma Willard School
2008	Summer Scholars, Promotional Videos; Centenary College
2008	College Sports Recruitment Videos; Dr. Linda Layne
2004	Beth and Bill Skog Wedding (with Brian Ekdale)
2004	Department of Communication, Promotional Videos; NIU

Website Production

2006	Albany Institute of History and Art <i>Designed, scripted and developed interactive children's web game (with Matt Novak) http://www.albanyinstitute.org/kids/v3final/index.html</i>
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